



## CODE OF CONDUCT

### For North Harbour Junior Cricket Players and (where applicable) their Supporters

1. You should **play cricket for NHJC because you enjoy the game and want to play** and improve your skills, not just to please your parents, coach, club or school. 100% commitment and honest effort are required at this level at all times.
2. **Play by the applicable competition Playing Conditions and Laws of Cricket** and encourage your teammates to do likewise. Be on your best behaviour at all times.
3. **At all times abide by the 'Spirit of Cricket'** (copy over page).
4. **Never argue with an umpire's decision** or show excessive, obvious disappointment with their decisions or with any umpire making a decision. Let your captain or coach ask any necessary questions. Charging or advancing towards the umpire in an aggressive manner when appealing is not acceptable conduct.
5. **Excessive appealing** (*meaning repeated appealing when the bowler/fielder knows the batsman is not out with the intention of placing the umpire under pressure*) is not tolerated. Note: this shall not prevent loud or enthusiastic genuine appealing. The practice of celebrating a dismissal before the decision has been given by the umpire may also constitute excessive appealing.
6. **Control your temper**, 'no mouthing off', 'no bat throwing' or other equipment abuse, especially when given out. Never use profane language or harass other players, coaches, or umpires, this includes shouting, swearing and obscene gestures in frustration at your own poor play or fortune.
7. **Work equally hard for yourself and your team:** your team's performance will benefit and so will your own. Take pride in your and your teams accomplishments.
8. **Prepare yourself** appropriately for all tournaments: fitness, playing equipment, adequate food and drinks.
9. **Be a good sport.** Applaud all good play, whether by your team or by your opponents. Show respect to your team's opponents. Shake hands with opposition players at the end of the game.
10. **Treat all players, as you yourself would like to be treated.** Don't interfere with, bully or take unfair advantage of any players. Never ridicule a player for making a mistake during a game.
11. **Remember the goals of the game** are to improve your skills, compete aggressively and fairly at a high level, feel good and enjoy yourself. Have a positive attitude but don't be a show off.
12. **Co-operate with your captain, coach, teammates, officials and opponents.** Recognise the value and importance of those who have volunteered their time and resources to support your participation in cricket. Accept any decisions made in regard to team selections, batting and bowling orders and match strategy.
13. **Turn up for each game at the time requested** by your coach for warm up. **Stay till the end of the game** unless you have cleared leaving early with your coach/manager. Sit with your team mates whilst waiting for your turn at bat. If you cannot make your game, please advise your coach, manager or captain urgently so that a replacement player can be found.
14. **No smoking, alcohol or drugs** (other than prescribed by a doctor).
15. **Keep team and personal gear tidy** and packed up in gear bag, not spread everywhere. Wear appropriate safety equipment when batting and fielding in close.
16. **Take pride in representing NHJC.** Always wear the NHJC playing uniform:
  - a. White NHJC Cricket Shirt, tucked in at all times;
  - b. Clean white cricket trousers or shorts, drawstrings tucked in;
  - c. NHJC Cap, or White/coloured Cricket 'Floppy' Hats;
  - d. White NHJC Jersey or NHJC zip jacket when fielding during cold weather;
  - e. Appropriate sports footwear, predominately white, no "fashion shoes"

**Play Hard. Play Fair.  
Never give up trying your best, the game position can change very quickly.**

## The Laws of Cricket, 2000 Code - The Preamble, The Spirit of Cricket

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*Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws but also within the Spirit of the Game. Any action, which is seen to abuse this spirit, causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.*

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1. There are two Laws, which place the responsibility for the team's conduct firmly on the captain.

### **Responsibility of captains**

The captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

### **Player's conduct**

In the event of a player failing to comply with instructions by an umpire, or criticising by word or action the decisions of an umpire, or showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and to the player's captain, and instruct the latter to take action.

### **2. Fair and unfair play**

According to the Laws the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time and it is the responsibility of the captain to take action where required.

### **3. The umpires are authorised to intervene in cases of:**

- Time wasting
- Damaging the pitch
- Dangerous or unfair bowling
- Tampering with the ball
- Any other action that they consider to be unfair

### **4. The Spirit of the Game involves RESPECT for:**

- Your opponents
- Your own captain and team
- The role of the umpires
- The game's traditional values

### **5. It is against the Spirit of the Game:**

- To dispute an umpire's decision by word, action or gesture
- To direct abusive language towards an opponent or umpire
- To indulge in cheating or any sharp practice, for instance: (a) to appeal knowing that the batsman is not out (b) to advance towards an umpire in an aggressive manner when appealing (c) to seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side

### **6. Violence**

There is no place for any act of violence on the field of play.

### **7. Players**

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

The players, umpires and scorers in a game of cricket may be of either gender and the Laws apply equally to both. The use, throughout the text, of pronouns indicating the male gender is purely for brevity. Except where specifically stated otherwise, every provision of the Laws is to be read as applying to women and girls equally as to men and boys.

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## **Examples of Unacceptable Conduct by NHJC Players** (and where applicable, their supporters)

- Abuse of cricket equipment or clothing, ground, equipment or fixtures and fittings, Includes actions outside the course of normal cricket actions such as hitting or kicking the pads, wickets, pitch or outfield.
- Specific actions to display dissent such as:
  1. The shaking of the head;
  2. Snatching cap from umpire;
  3. Pointing at pad or inside edge of bat;
  4. Other displays of anger or abusive language directed at the umpire or match officials;
  5. Obvious or excessive delay in resuming play or leaving the wicket
- Inappropriate and deliberate physical contact between Players in the course of play, e.g. deliberately walking or running into or shouldering another player. Hitting or fighting with another player before, during or after any game.
- Charging or advancing towards the umpire in an aggressive manner when appealing.
- Throwing the ball at or near a player, umpire or official in an inappropriate and/or dangerous manner.
- Using any language or gesture that offends, insults, humiliates, intimidates, threatens, disparages or vilifies another person on the basis of that person's race, religion, gender, colour, descent or national or ethnic origin.
- Any attempt to manipulate a match in regard to the result, net run rate, bonus points or otherwise.

**THE ABOVE LIST IS A GUIDE ONLY AND DOES NOT INCLUDE ALL EXAMPLES OF UNACCEPTABLE CONDUCT**

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